

Krakow Onam Tug Of War |

Vadamvali - Rules

- Each team in a Tug of War competition consists of eight people.
- A line referred to as a center line is marked on the playing zone and the rope is placed in a manner that its center mark should align the center marked on the ground. On either sides of the rope at the distance of 4 m from the center line, 2 more marks need to be made. This is the point where in the first member of each team will stand.
- At the start of the pull, the centre line of the rope should be immediately above line marked on the ground.
- There are 3 different commands that the judge gives to the players. The judge first announces “Take the rope”, he then says “Tight the Rope”, and finally he tells the players to “Pull/whistle”. Once the pull/whistle command is said out, the teams start pulling the rope. If a member of the team falls down that member is given a caution. Each team is allowed two cautions before getting disqualified.
- Both teams pull the rope, the winner being the team who manages to pull the mark on the rope closest to their opponents over the centre line.
- Matches are a best out of three pulls, the winner winning two out of the three pulls.
- Toss for the first side selection. In case the game does not finish in 2 sets, additional toss for 3rd set side selection.
- Referee's decision on the field is final.